

Architecture (DA1)

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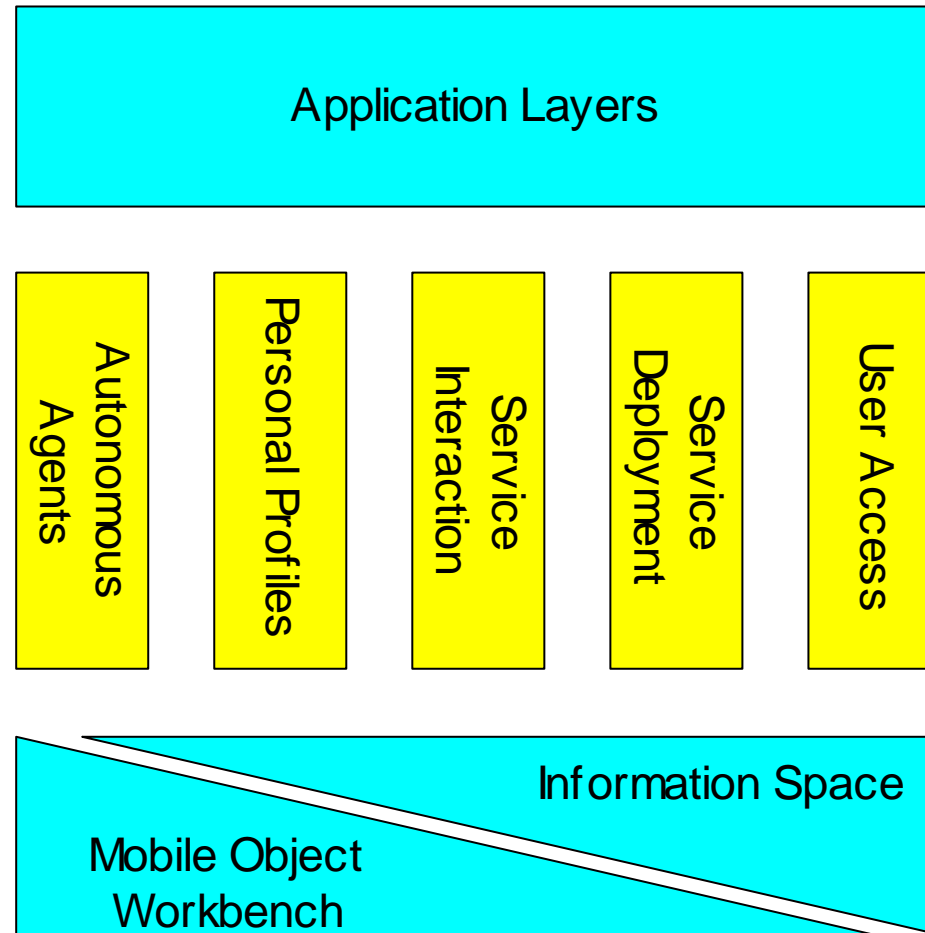


Task Definition

- Evolving series of architecture reports
 - (month 2) block diagram architecture
 - (month 6) proposed patterns architecture
 - (month 12) final architecture
- Steer implementation tasks
 - maximum componentisation
 - stable interfaces
 - minimum duplication of function
- Use APM ISO Reference Model for Open Distributed Processing knowledge
 - test validity in Internet / Java context



The FollowMe Framework



Foundations

- Basic infrastructure for “Internet Objects”
 - portable
 - run on any client or server platform in the Internet
 - mobile
 - carry intelligence with data
 - provide a visitors room rather than having to export internal functions for ease of security and management
 - active caching
 - protocols - e.g. payment
 - persistent
 - can leave information in the system
 - mask storage replication and storage access methods
 - distributed
 - allow dynamic determination of client/server split

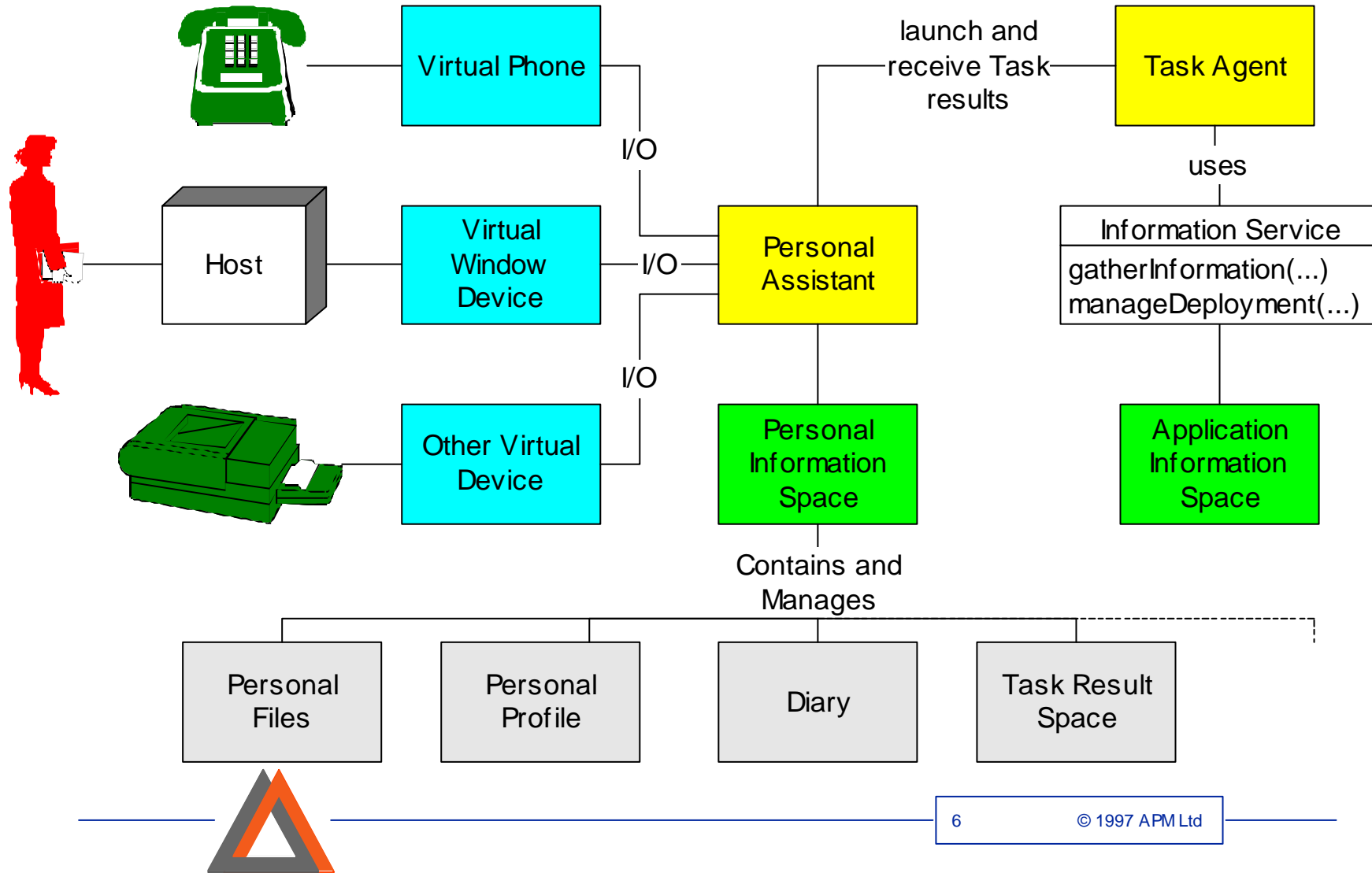


Agency Components

- User Access
 - talk to the user in a device independent way
 - enable transparent translation
- Service Deployment
 - dynamically configure services based on load
- Personal Profiles
 - ubiquitous model for information about user
 - enables agents to be autonomous
- Service Interaction
 - templates for using services to enable scripting
- Autonomous Agents
 - take on tasks on behalf the user



Example



Technology Base

- ISO Reference Model for Open Distributed Processing
 - object-oriented modelling framework
 - separation of concerns
 - transparency
- CORBA
 - global consensus that WWW is evolving to Distributed Object Computing
 - OMG CORBA dominate D.O.C. standards
- Java
 - optimised language for D.O.C.
 - bytecodes model enables mobility
 - fits ODP conceptual framework better than C++
 - absorbing CORBA protocols
 - reflection and introspection give cleaner APIs



ODP Interpretation

- An ODP Computational Specification containing a reflection of an ODP Engineering Specification for the infrastructure
- An Information Specification for personal profiles using XML as an information modelling language
- An Information Specification for agents using Service Descriptions
- Implementation of migration and persistence transparency
- Computational structures for common patterns with informal information specifications for their behaviour



Patterns

- Extract from the work packages re-usable design expertise for use in other projects
- Pattern ::=
 - Name
 - Context
 - Problem
 - Solution
 - Structure of components
 - Guidance on use of pattern
- Reflects componentisation of Java beans

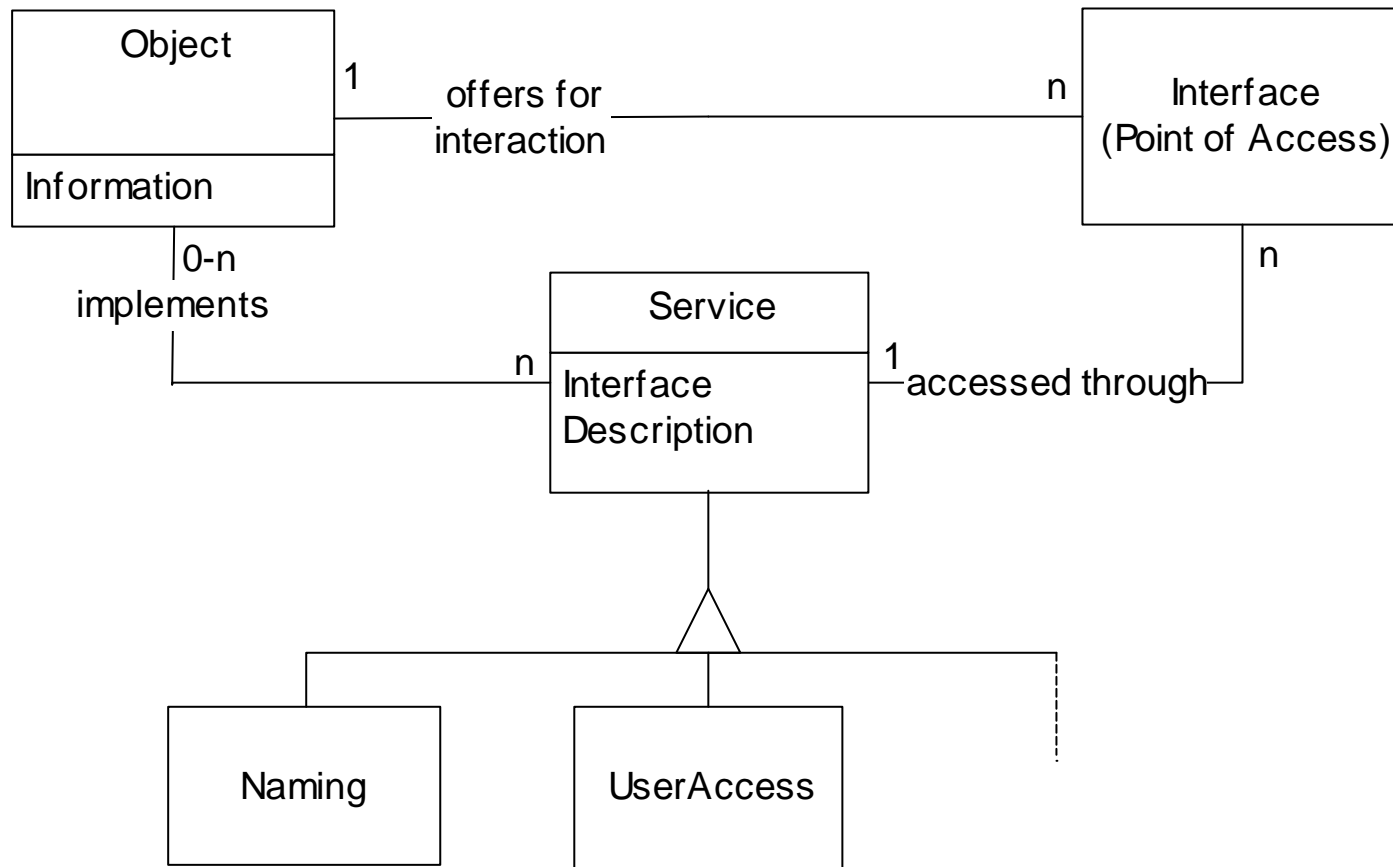


Basic Patterns

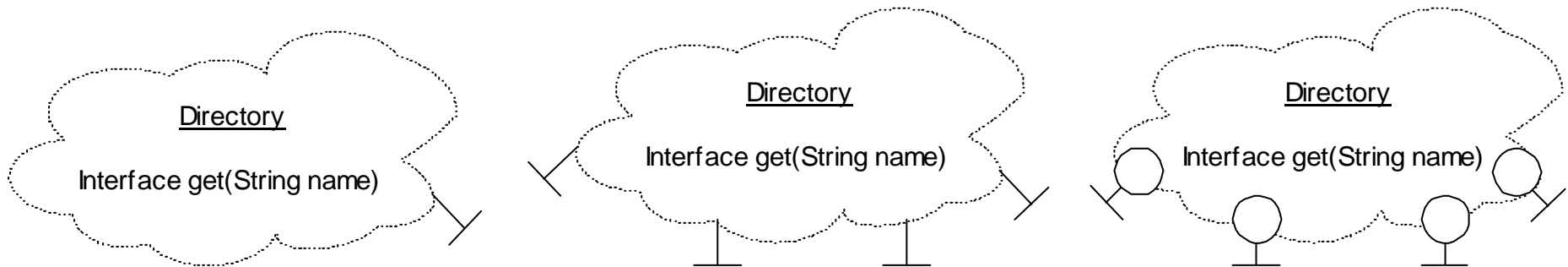
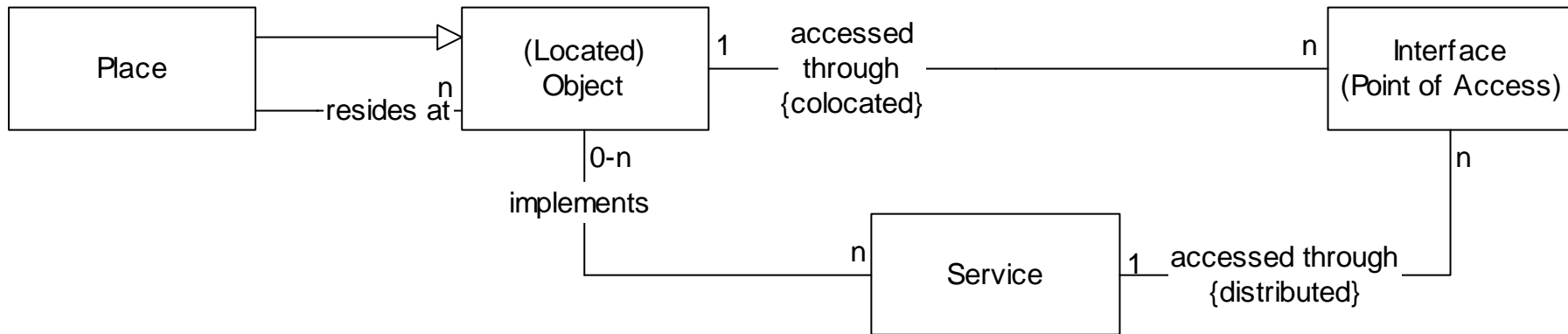
- Objects
- Collective objects
- Object clustering
- Meta objects
- Proxying
- Flavouring
- Reactive object
- Active object
- Autonomous object
- Location transparent reference
- Dynamic binding
- Server
- Factory
- Introspection
- Self-Interpreting data
- Execution vehicle
- Monitored object
- Deployable
- Protocol object
- Service Map
- Service Directory
- Agent



Object, Service and Interface



Object Location and Decomposition



What Next?

- Dissemination
 - SI GOPS 98, Middleware 98, Mobile Agents 98
- Add patterns as work develops
 - look for generics
- Monitor integration of components
 - ensure interfaces are architectural
 - ensure foundations are adequate
- Monitor industry developments for insight, alignment and opportunities
 - OMG MASIF, Aglets, Voyager, others

