

Brainstorm.....

- Reflective Java
 - dynamic infrastructure adaptation
- Chatsworth
 - networked game shows
- Genesis
 - design to deployment models
- Puppies
 - personal, mobile, information space
- FlexiNet
 - constantly evolving network



Underpinning theme

Mobile code in global networks

- Java accelerates Network 2000 vision
- revises key architectural assumptions
- Infrastructure independent code
 - end of the monolithic OS
- Networks evolve constantly
 - soft networks
- Network / service boundary dissolves
 - the user is in charge



Revised Assumptions

- WWW
 - extensible, autonomous, active content, agents
- Java
 - small, clean, expressive, component-ware
- Internet
 - multicast, QoS, security, pricing
- Telecoms
 - broadband, federated, multi-service
- Network computing
 - ubiquitous, mobile, appliances





Programme

• Reflective Java

(Already started)

- (Wrap up DIMMA)
- FlexiNet
 - what comes after TINA
 - Telecoms, Internet convergence
- Puppies
 - what comes after WWW
 - "follow me" network desktop





What about.....

Chatsworth

- needs a different consortium
- alternative view to DAVIC
- who wants to join in?

Genesis

- desirable
- challenging
- needs a context
 - APM's command and control practice



Reflective Java (Java++)

- Configure non-functional capabilities of applications without changing source code
 - Java = portability across h/w but not infrastructure
- MetaObjects refine virtual machine
 - declarative *tools* to build *MetaClasses*
- Write an application once, run it anytime, anywhere, in any environment, with any "-ability"
- Timescales
 - Sep 96: core
 - Nov 96: persistence / transaction demo
 - Dec 96: consolidated release



FlexiNet

- Can we build a completely soft, dynamically upgradeable network?
 - allow update of any component at any time
 - zero client administration
 - free choice of components
 - flexible configurations
 - plug-in objects
 - co-existing different versions
 - federation
 - automated management





Services

• Event and database

- filter events
- query state
- fire on event + state
- distributed ODMG model
- Signalling
 - outboard from switch
 - driven by QoS
 - user-defined
 - scaleable
 - federates

Repository

- applet server
- software control centre
- trading
- adaptation
- Location
 - tracking mobile objects
 - decouple user names from system names
 - scaling issues
 - performance issues





Infrastructure

• Predictable Java

- visible VM resources
- interface to kernel
- synchronous Java
- resource policy metaobjects

Platform

- minimum core
- resources under application control
- binder and loader to build infrastructure as required
- Java services (e.g. JDBC for legacy interw orking)





- What has to be pre-agreed?
- Does object mobility provide upgrade on the fly?
 - How to add real-time predictability to Java?
- Costs/benefits of outboard connection management?
- How to name and track billions of mobile objects world-wide?
 - How much management can be automated?



- **DCAN (CUCL, Nemesys)**
 - Outboard connection management
- PEGASUS (CUCL, SICS, Glasgow, Twente) NPUTS
 - QoS-oriented nano-kernel
 - ATM & IP6 integration
- OPERA (CUCL, ICL, Nortel)
 - events and database
- BROADCAST WG (Newcastle, INRIA, Bologna, EPFL, ...)
 - Dependability
- **RETINA (Euro PNO labs, Siemens, HP, Alcatel)**
 - Yardstick for comparison
- ARPA active networks (MIT)
- **DIVA (Newcastle)**
 - reflection, dependability



Route

- Resource management
 - experiment in DIMMA
- Binding
 - converge RETINA and DCAN in DIMMA
- Switching
 - leverage DCAN, simulate in Java
- Infrastructure
 - Java personality over DIMMA Object Nucleus
 - replace DON by Java framework
 - migrate to Nemesis kernel
- Events, Repository, Location
 - new!



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• A Personal information Space

- network home for user's stuff
- managed for ease of use



Accessible by the mobile user

- "follow me" computing
- information at hand
- Accessible via different access points
 - network computers, laptops
 - appliances
 - phones

Puppies





Components

- In-context names
 - Iocation independent
 - my names
- Persistent user profile
 - my links
 - agent policies
 - caching / moving policy
- Information manager
 - agent's access point
 - negotiates adaptations

- User agents
 - interface functions
 - searching / organizing
- Server agents
 - watching
 - reporting
 - archiving
- Information servers
 - WWW
 - mail
 - phone, fax





- Can we do context-sensitive naming?
- How can we share puppies between people?
 - How much access integration is possible?
- What indexing information do we need from information suppliers?
- What are effective caching strategies?
 - Can we use asynchrony to mask low bandwidth?







- Microcosm (Southampton)
 - Link databases
- Information Mesh (MIT)
 - Object naming
- Harvest (Colorado)
 - Automatic meta-data distribution

• IETF/W3C

- URNs, URLS
- CODA (CMU)
 - caching





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Effort / Timescales (provisional)

	Q1	Q2	Q3	Q4	Q5
1	Sw itching as		Dependability / performance		
2	a distributed		investigation		
3	application				
4			Dynamic reconf	iguration	Extension
5	Repository	Nanokernel			to IP
6					active nets
7	Location				Agents
8		Events			_
9	Predictable			In-context names	
10	Java				
11	PUP (email)	Voice	Generic user profile and user manager		Adaptation
12		adapter			techniques



Wrap Up

- Plan
 - Reflective Java
 - Finalise DIMMA
 - Puppies
 - FlexiNet
- TC
 - Research questions, start points, approach
 - Customers
- MC
 - Priorities

